

## Learning Vaadin Frankel Nicolas

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This book begins with a tutorial on Vaadin 7, followed by a process of planning, analyzing, building, and deploying a fully functional RIA while covering troubleshooting details along the way, making it an invaluable resource for answers to all your Vaadin questions.If you are a Java developer with some experience in development either on JSP/Servlet or on Swing, and want

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Learning Vaadin: Second Edition is a practical, step-by-step tutorial to understanding, using, and mastering the art of RIA development with Vaadin. You will learn about the fundamental concepts that are the cornerstones of the framework, at the same time as making progress on building your own web application. The book will also show you how to integrate Vaadin with other popular frameworks ...

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Nicolas has also been a speaker at miscellaneous Java-related conferences in Europe, such as Doovvx Belgium, JEEConf, JavaLand and some Java User Groups and is the author of Learning Vaadin and Learning Vaadin 7. Nicolas's interests in software are broad, ranging from Rich Client Application, to open source software and build automation through Quality Processes, including diverse flavors of ...

**Integration Testing from... by Nicolas Fränkel [PDF/EPub/Kindle]**

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Software development is a complex craft requiring many steps in its road to completion. In particular, achieving the best context-dependent ratio between cost and quality can only be achieved through an adequate testing strategy. "Integration Testing from the Trenches" covers through different areas of testing and integration tests in both Java & JavaEE ecosystems: Definitions of relevant terms around testing and integration testing Basic testing tools usable for testing Build tools usage for integration testing, including recipes for Maven and Gradle Mocks, stubs and fakes, in particular in regard to infrastructure resources such as databases, mail and FTP servers, web services In-container testing for the Spring and Spring MVC applications In-container testing for JavaEE application This book is intended for software developers that want to go beyond just unit-testing and test the collaboration of their classes and modules in an efficient way. At some point in time, available tools were restricted to Jakarta Cactus for Struts. However, the thriving Open Source ecosystem can now provide everything we need to provide proper integration tests, as well as ways to use them with the greatest possible Return Over Investment.

For those considering Extreme Programming, this book provides no-nonsense advice on agile planning, development, delivery, and management taken from the authors' many years of experience. While plenty of books address the what and why of agile development, very few offer the information users can apply directly.

This is a cookbook with easy-to-follow recipes containing practical and detailed examples which are all fully backed up with code, illustrations, and tips."Vaadin 7 Cookbook" is for developers who want to create Rich Internet Applications with Vaadin.Both newcomers to Vaadin and those who have some experience with it will find recipes to expand their working knowledge of Vaadin.

" Ryan clearly understands the GWT value proposition and how GWT integrates into a diverse web technology stack—and not just in a theoretical way. With the popularity of gppokr.com and kdice.com, Ryan can speak with the authority of concrete success. " —Bruce Johnson, creator of Google Web Toolkit " This book distinguishes itself from other books on GWT in that it walks through the entire process of building several nontrivial GWT applications, not the toy applications that most books present. " —R. Mark Volkmann, Object Computing, Inc. " Google™ Web Toolkit Applications is an excellent resource for any GWT developer. Solutions to challenges commonly encountered in GWT are presented through the design and development of actual applications. The applications developed throughout the text demonstrate best practices from simple UI design all the way to custom code generation, and are presented with little pretext about the amount of Java knowledge a given developer may have. Advanced concepts are not withheld but are presented in a way that will be understood by both novice and seasoned developers alike. Good application development practices and proper Model View Controller design is reinforced throughout the book, nearly guaranteeing that the reader will come away a better programmer. " —Jason Essington, Senior Web/Java Engineer, Green River Computing " Dewsbury ' s Google™ Web Toolkit Applications is a book for both experts and beginner programmers who want to discover this open source Java software development framework, as well as write Ajax applications. A very detailed book! " —Massimo Nardone, Advisory IT Security Architect Accelerate and Simplify Ajax Development with Google Web Toolkit Get the edge you need to deliver exceptional user experiences with Google™ Web Toolkit Applications, a guidebook that provides web developers with core information and instructions for creating rich web applications. Whether you ' re a developer who needs to build a high-performance front end for Java, PHP, or Ruby applications, or to integrate with external web services, this resource from expert Google Web Toolkit (GWT) developer Ryan Dewsbury delivers the in-depth coverage you ' ll need. In this valuable book, insider Ryan Dewsbury provides instructions for using the robust tool set and gets you on your way to creating first-class web applications by providing a comprehensive overview of GWT technology. In addition, he shares his " in-the-trenches " insights on Building elegant and responsive user interfaces with Cascading Style Sheets and GWT ' s Widgets and Panels Creating seamless user experiences through asynchronous communication with HTTP, REST, JSON/JSONP, and RPC Interoperating with web standards—such as XML, RSS, and Atom—and web services—such as Google Maps, Amazon Books, Yahoo! Search, Flickr, and Blogger Overcoming browser security restrictions, such as HTTP ' s two-connection limit and the Same-Origin policy Accelerating development, using software engineering, code generation, internationalization, application patterns, and Java tools Deploying for optimal performance with resource compression and caching Building five non-trivial applications: a gadget application with a rich drag-and-drop interface, a multi-search application that makes requests to many search engines, a blog editor application for managing entries across multiple blogs, a web-based instant messenger, and a database manager for a traditional web page This practical guide to GWT introduces you to the technology, provides techniques, tips, and examples; and puts you on the road to delivering top-notch user experiences for your web applications.

Combine the power of ASP.NET Core with Bootstrap 4 to build elegant, responsive web apps About This Book Updated for Bootstrap 4 and ASP.Net MVC 6, this book shows how to take advantage of the latest new features introduced in both of these industry-leading frameworks Build responsive, mobile-ready apps by combining the power of ASP.NET MVC with Bootstrap Grasp the intricacies of Bootstrap and how to use it with ASP.NET MVC Build your own tools and helpers to assist you in creating ASP.NET MVC Bootstrap sites easily and quickly Master the use of Bootstrap components and plugins with ASP.NET MVC Who This Book Is For If you are an ASP.NET MVC developer and would like to know how to incorporate Bootstrap into your projects, then this book is invaluable to you. Developers with entry-level experience of ASP.NET MVC development and limited experience with Bootstrap will also benefit from this book. What You Will Learn Create a new ASP.NET MVC project that uses Bootstrap for its styling and learn how to include external libraries using the new package managers Learn to use the various Bootstrap CSS and HTML elements, and how to use the new Bootstrap 4 grid layout system Explore the different input groups and implement alerts, progress bars, and badges Explore JavaScript components by illustrating and walking through the process of using JavaScript/Query to add interactivity to Twitter Bootstrap components Build your own ASP.NET MVC helpers and tag helpers to reduce the amount of HTML needed to generate Bootstrap elements Convert a Bootstrap HTML template into a usable ASP.NET MVC project Use the jQuery DataTables plugin with Bootstrap and ASP.NET MVC In Detail One of the leading open source frontend frameworks, Bootstrap has undergone a significant change and introduced several features that make designing compelling, next-generation UIs much simpler. Integrating Bootstrap with ASP.NET's powerful components can further enhance its capabilities. This book guides you through the process of creating an ASP.NET MVC website from scratch using Bootstrap. After a primer on the fundamentals of Bootstrap, you will learn your way around and create a new ASP.NET MVC project in Visual Studio. You will move on to learn about the various Bootstrap components as well as techniques to include them in your own projects. The book includes practical examples to show you how to use open-source plugins with Bootstrap and ASP.NET MVC and guides you through building an ASP.NET MVC website using Bootstrap, utilizing layout and user-interface components. At the end of this book, you will find some valuable tips and tricks to help you get the most out of your Bootstrap-integrated and ASP.NET MVC-integrated website. Style and approach This is a compact, step-by-step guide that focuses on combining the power of Bootstrap with ASP.Net MVC to build next-generation web apps. With clear instructions, this book will show how to build a complete ASP.Net MVC-integrated web app from scratch using Bootstrap. It will also cover several tricks for integrating Bootstrap and ASP.Net MVC, and getting the most out of both frameworks.

Helps readers eliminate performance problems, covering topics including bottlenecks, profiling tools, strings, algorithms, distributed systems, and servlets.

Develop microservice-based enterprise applications with expert guidance to avoid failures and technological debt with the help of real-world examples Key Features Implement the right microservices adoption strategy to transition from monoliths to microservices Explore real-world use cases that explain anti-patterns and alternative practices in microservices development Discover proven recommendations for avoiding architectural mistakes when designing microservices Book Description Microservices have been widely adopted for designing distributed enterprise apps that are flexible, robust, and fine-grained into services that are independent of each other. There has been a paradigm shift where organizations are now either building new apps on microservices or transforming existing monolithic apps into microservices-based architecture. This book explores the importance of anti-patterns and the need to address flaws in them with alternative practices and patterns. You'll identify common mistakes caused by a lack of understanding when implementing microservices and cover topics such as organizational readiness to adopt microservices, domain-driven design, and resiliency and scalability of microservices. The book further demonstrates the anti-patterns involved in re-platforming brownfield apps and designing distributed data architecture. You'll also focus on how to avoid communication and deployment pitfalls and understand cross-cutting concerns such as logging, monitoring, and security. Finally, you'll explore testing pitfalls and establish a framework to address isolation, autonomy, and standardization. By the end of this book, you'll have understood critical mistakes to avoid while building microservices and the right practices to adopt early in the product life cycle to ensure the success of a microservices initiative. What you will learn Discover the responsibilities of different individuals involved in a microservices initiative Avoid the common mistakes in architecting microservices for scalability and resiliency Understand the importance of domain-driven design when developing microservices Identify the common pitfalls involved in migrating monolithic applications to microservices Explore communication strategies, along with their potential drawbacks and alternatives Discover the importance of adopting governance, security, and monitoring Understand the role of CI/CD and testing Who this book is for This practical microservices book is for software architects, solution architects, and developers involved in designing microservices architecture and its development, who want to gain insights into avoiding pitfalls and drawbacks in distributed applications, and save time and money that might otherwise get wasted if microservices designs fail. Working knowledge of microservices is assumed to get the most out of this book.

This book is a hands-on Beginner's Guide for Developers who are new to Vaadin and/or Vaadin UI components. The book will teach readers through examples to use each of the exciting components to build and add various aspects of the user interface to their web apps.If you have experience with the Java language and want to create web applications that look good without having to deal with HTML, XML, and JavaScript, this book is for you. Basic Java programming skills are required, but no web development knowledge is needed at all.